



FOOTBALL

CAMP

**July 26th, 27th, 29th and
30th**

Ator Practice Field

6:30-8:30

**\$30 per participant for registration received
before July 9th**

\$40 per participant after July 10th

**ALL PROCEEDS WILL BENEFIT F.O.R. YOUTH
FOOTBALL TEAMS!**

F.O.R. FOOTBALL

CAMP

**Coaches from Owasso Youth Football
teams will be concentrating on
teaching and reinforcing basic football
fundamentals.**

**All area youth ranging from 1st Grade
to 7th Grade are eligible to attend.**

This is a non-pad camp.

Highlights include:

- Stances and Starts
- Lateral Movement
- Change of Direction
- Reaction Drills
- Conditioning
- Ball Skills
- Carefully matched groups arranged according to age, size, and experience.

Register Early to Ensure Availability

Application

(Please print and complete all documents in entirety)

Player Name

Address

City

State

Zip

Home Phone

Emergency Phone

School

Grade

Parents Name

_____ Has enclosed my camp fee of \$30. Please
return this section along with medical release on back of
this flyer and check or money order made payable to:

F.O.R. Football

Attention Football Camp

P.O. Box 758

Owasso, OK 74055

Camp Contacts:

Paul Tucker:

638-0037

Brent Goins

857-6210

Website: www.owassoyouthfootball.com

Email: Director@owassoyouthfootball.org

PARENTAL CONSENT

I certify that my child has been examined by a physician and has been found to be in good health and able to compete in all camp activities without restriction. In addition, I acknowledge that I have medical insurance to cover the cost of any injury or illness that may occur during my child's participation in this football camp. Furthermore, I authorize the staff of the Future Owasso Rams (F.O.R) Football Camp to act for me according to their best judgment in an emergency requiring medical attention. I hereby release the F.O.R. Football Camp and the Owasso Public Schools from all claims resulting from any injury my child may sustain while attending this camp.

Parent/Guardian (please PRINT)

Parent/Guardian's Signature